

AUTOMATA, LANGUAGES, AND GROUPS OF AUTOMORPHISMS OF ROOTED TREES

PART III - GROUPS OF AUTOMORPHISMS OF ROOTED TREES

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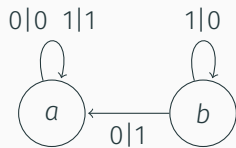
TABLE OF CONTENTS

1. Previously, on Automata, languages, and groups of automorphisms of rooted trees
2. Let's finally start with Part III
3. Automorphisms of regular rooted trees
4. Self-similar groups
5. Branch groups
6. The Grigorchuk groups
7. The GGS-groups
8. The Basilica group
9. The Hanoi Tower group
10. Conclusions

PREVIOUSLY, ON AUTOMATA,
LANGUAGES, AND GROUPS OF
AUTOMORPHISMS OF ROOTED TREES

- Groups and automata
- Automata groups
- Mealy machine
- How to generate automata groups

EXAMPLE



HOW TO GENERATE AUTOMATA GROUPS

- We get a map ρ_q from A^* to A^* per state $q \in Q$.
- These maps have the same domain and codomain, hence we can compose them as we want.
- Note that the composition corresponds in the automaton to plugging in the output of a run to the input of another run.
- Given two states $p, q \in Q$, we define $\rho_{pq} = \rho_p \circ \rho_q$.
- The structure generated by $\{\rho_q \mid q \in Q\}$ is a semigroup.
- If the map ρ_q is bijective for all $q \in Q$, i.e. every state induces a function that can be inverted, then we obtain an automata group.

The Grigorchuk and the Gupta-Sidki automata are examples of *self-similar* group.

Self-similar groups are a subclass of the class of groups of automorphisms of rooted trees.

To Said Sidki, in honor of his 80th birthday.

LET'S FINALLY START WITH PART III

- Milnor's Problem \implies growth of a group.
- General Burnside Problem \implies finiteness properties of a group.

Let $G = \langle X \mid R \rangle$ be a presentation of a group G .

For each $g \in G$, let $|g|$ denote the smallest length of a word $w \in F(X)$ such that $w =_G g$.

The growth function of G is the map $\gamma : \mathbb{N} \rightarrow \mathbb{N}$:

$$\gamma(n) = |\{g \in G \mid |g| = n\}|.$$

It depends on the chosen presentation $\langle X \mid R \rangle$.

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Grigorchuk's answer (1980):

Yes, the first ... Grigorchuk group.

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In modern terminology the general Burnside problem asks:

can a finitely generated periodic group be finite?

Recall that a group G is periodic if for any $g \in G$ there exists a positive integer n such that $g^n = 1$.

ARE FINITELY GENERATED PERIODIC GROUPS FINITE?

- Yes, for nilpotent groups.
- Yes, for finitely generated periodic subgroups of the general linear group of degree $n > 1$ over the complex numbers.
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- **Counterexample:** the first Grigorchuk group, the Gupta-Sidki p -groups.

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Milnor's question \bigcap General Burnside Problem

= the first Grigorchuk group, ...

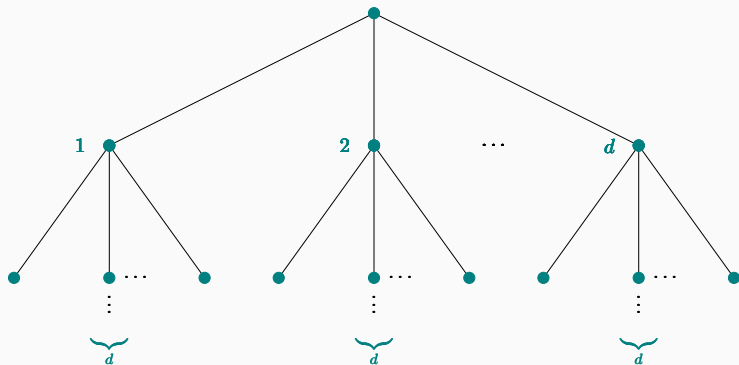
AUTOMORPHISMS OF REGULAR ROOTED TREES



REGULAR ROOTED TREES



SERIOUSLY: THE REGULAR ROOTED TREE \mathcal{T}_d



- The tree is infinite.

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REGULAR ROOTED TREES

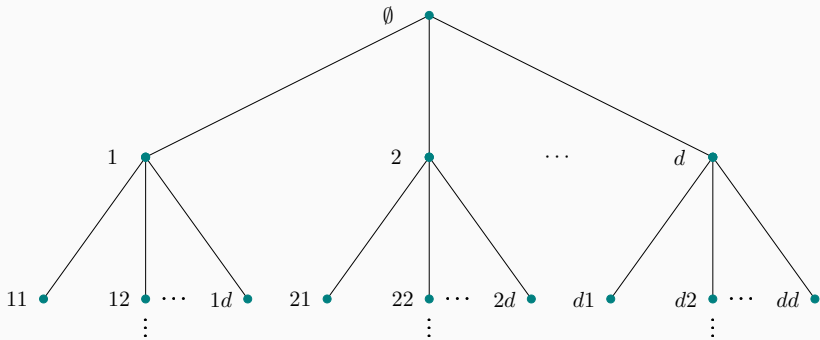
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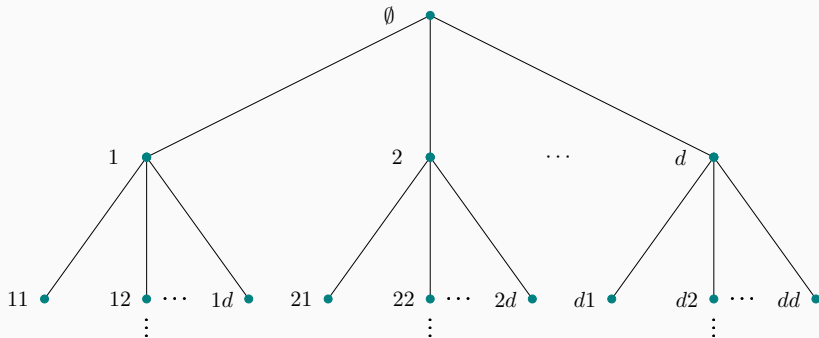
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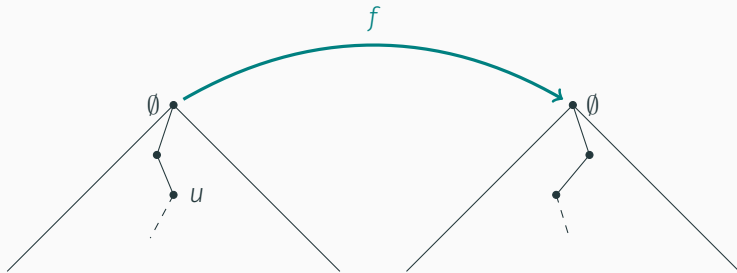
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- X^n denotes the n th level of the tree, and X^* denotes all the vertices of the tree.

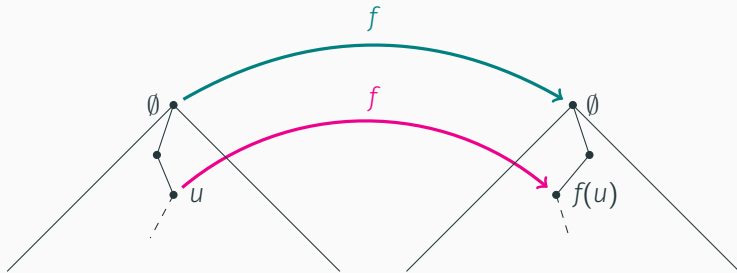
Automorphisms of \mathcal{T}_d

Bijections of the vertices that preserve incidence.



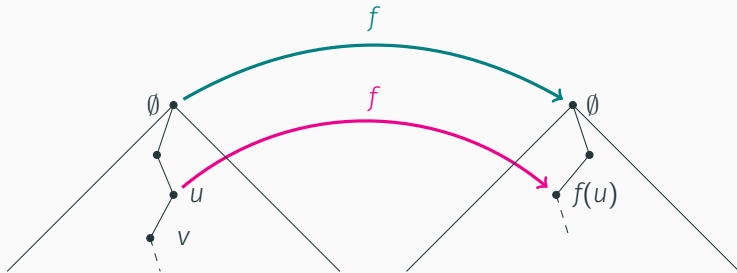
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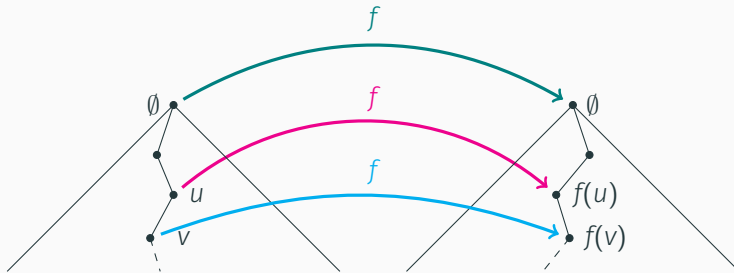
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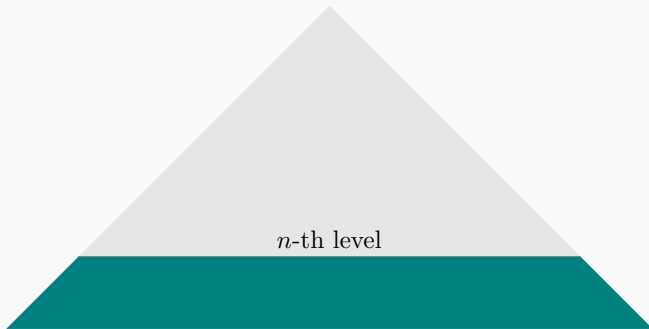
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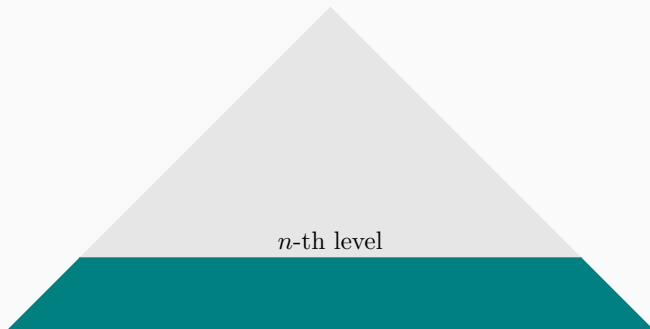
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Sometimes we write \mathcal{T} for \mathcal{T}_d , and, consequently, $\text{Aut } \mathcal{T}$ for $\text{Aut } \mathcal{T}_d$.



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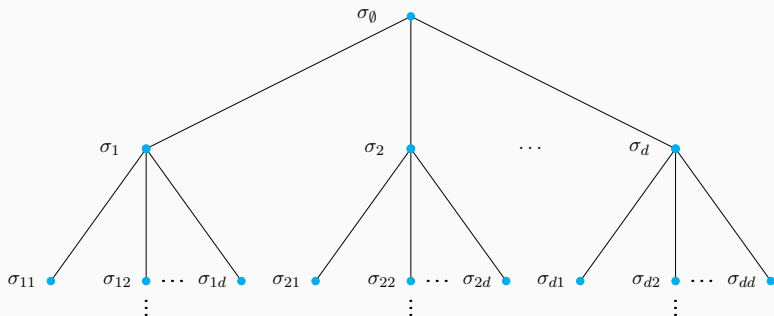
- Hence $\text{Aut } \mathcal{T}$ is a residually finite group (i.e. a group in which the intersection of all its normal subgroups of finite index is trivial).

DESCRIBING ELEMENTS OF $\text{Aut } \mathcal{T}$

An automorphism $f \in \text{Aut } \mathcal{T}_d$ can be represented by writing in each vertex v a permutation $\sigma_v \in \text{Sym}(d)$ which represents the action of f on the descendants of v .

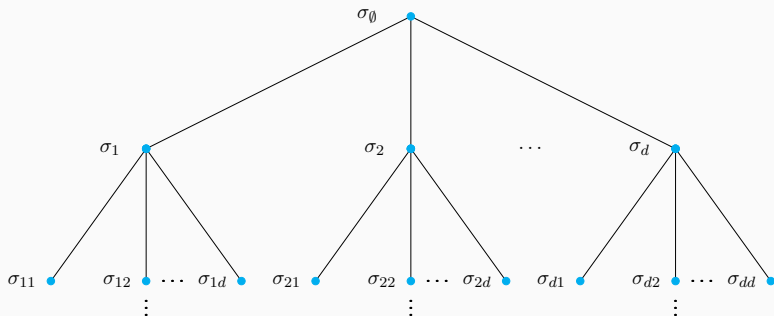
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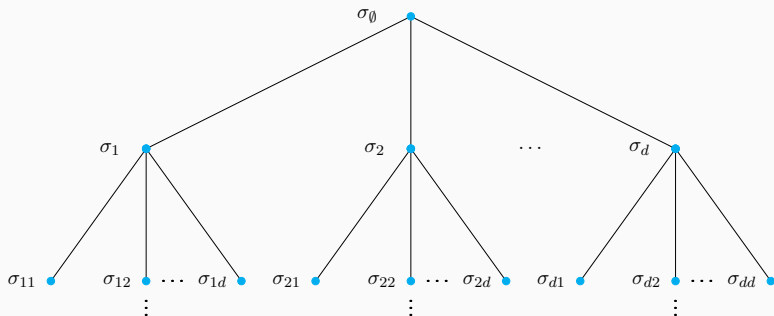
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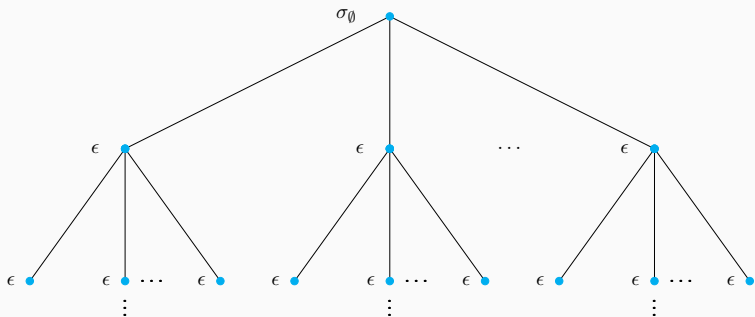
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The simplest type are **rooted automorphisms**: given $\sigma \in \text{Sym}(d)$, they simply permute the d subtrees hanging from the root according to σ .



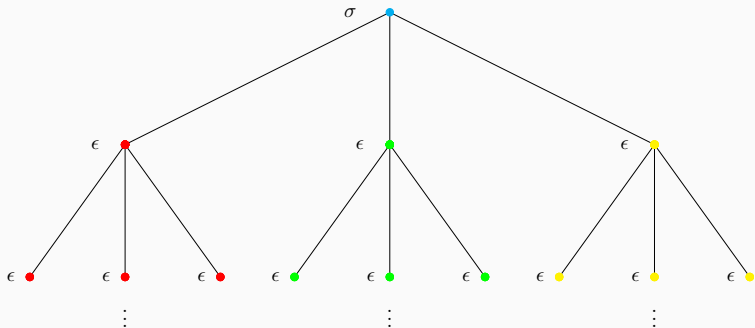
We denote with ϵ the identity element of $\text{Sym}(d)$.

EXAMPLE OF A ROOTED AUTOMORPHISM

Let \mathcal{T}_3 be the ternary tree, and a the rooted automorphism corresponding to the cycle $\sigma = (1\ 2\ 3)$.

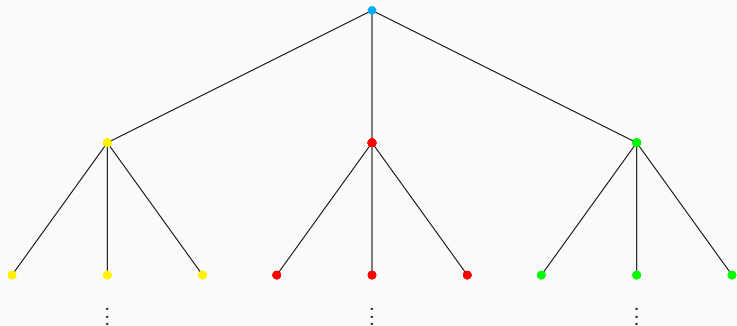
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Note: sometimes we will identify a with σ .

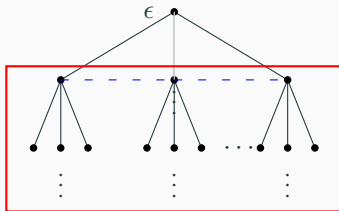
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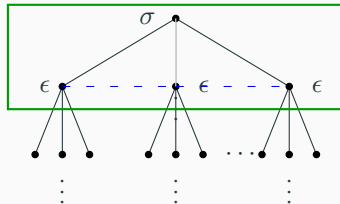
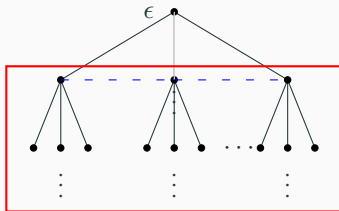
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We define the isomorphism

$$\begin{aligned}\psi : \text{st}(1) &\longrightarrow \text{Aut } \mathcal{T} \times \cdots \times \text{Aut } \mathcal{T} \\ g &\longmapsto (g_1, \dots, g_d)\end{aligned}$$

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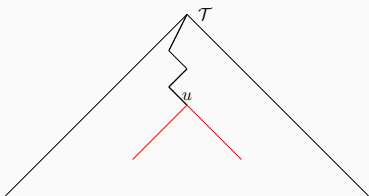
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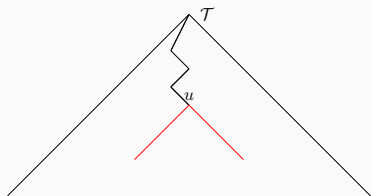
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Digression: this implies that $\text{Aut } \mathcal{T}$ contains products $\text{Aut } \mathcal{T} \times \cdots \times \text{Aut } \mathcal{T}$.

- Any $g \in \text{Aut } \mathcal{T}_d$ can be seen as

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In other words, every $f \in \text{Aut } \mathcal{T}_d$ can be written as

$$f = (f_1, \dots, f_d)a,$$

where $f_i \in \text{Aut } \mathcal{T}_d$ and a is rooted corresponding to some permutation $\sigma \in \text{Sym}(d)$.

EXAMPLE

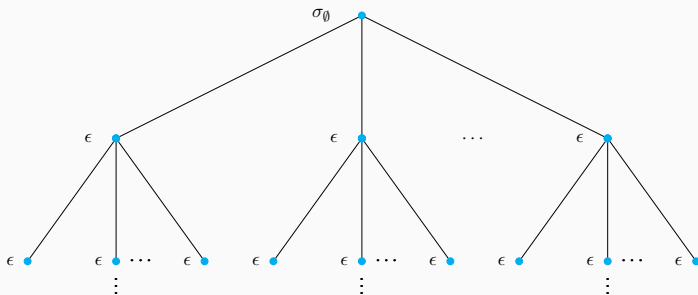
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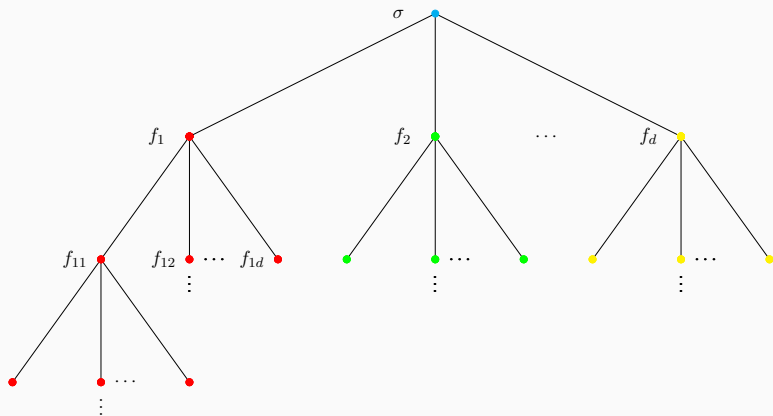


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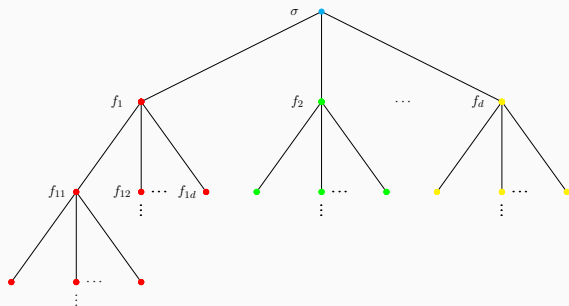
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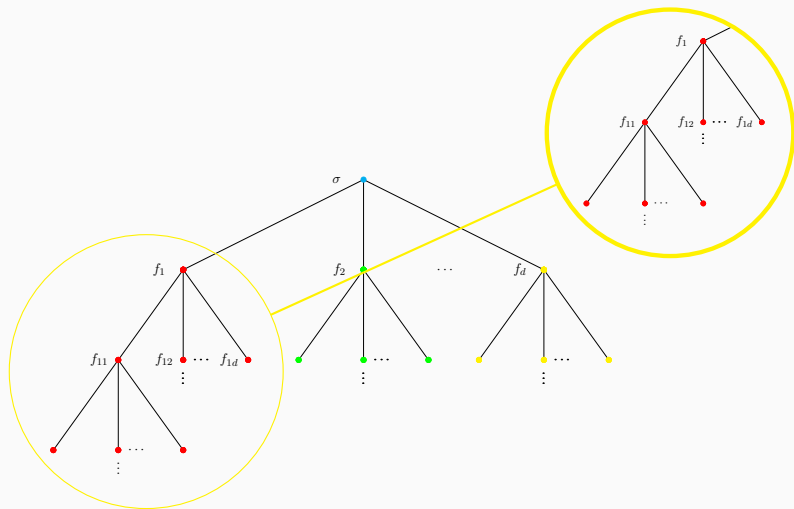
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EXAMPLE (ANOTHER!)

If \mathcal{T}_2 is the binary tree and a is rooted corresponding to $(1\ 2)$, let

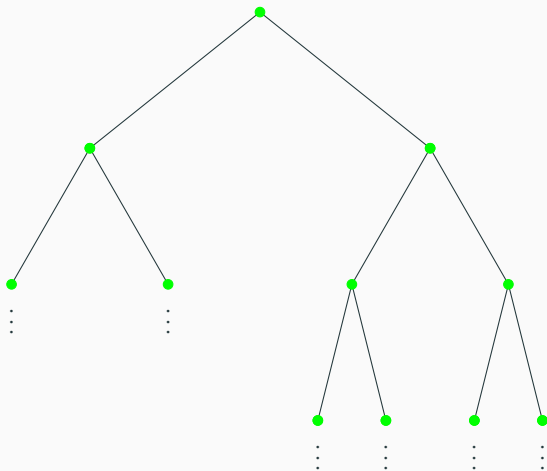
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How does b act on \mathcal{T}_2 ?

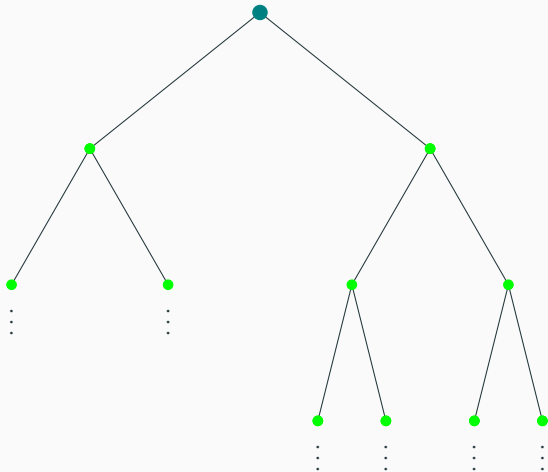


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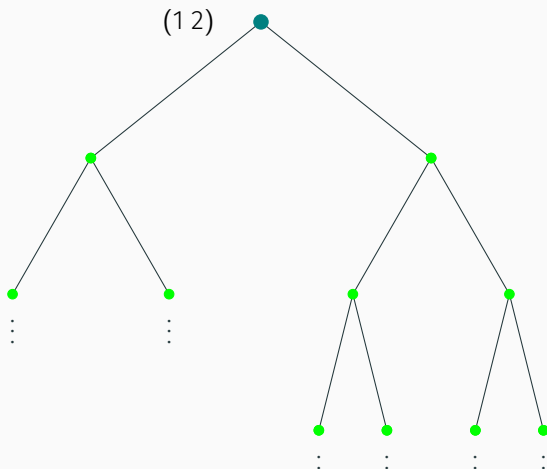


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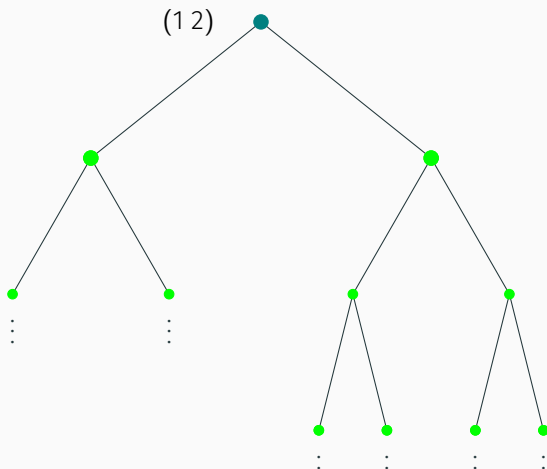


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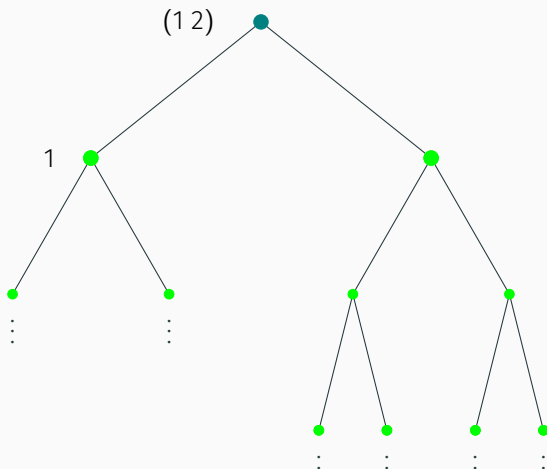


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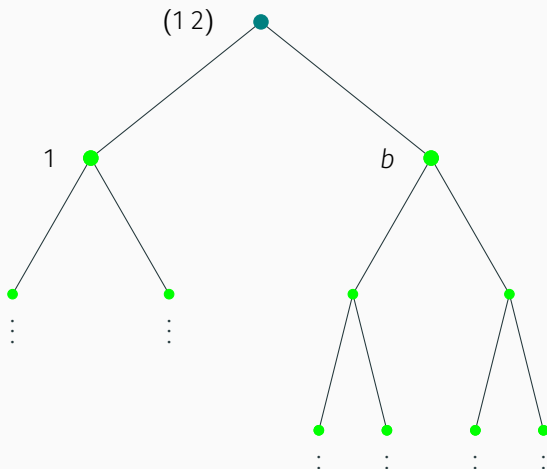


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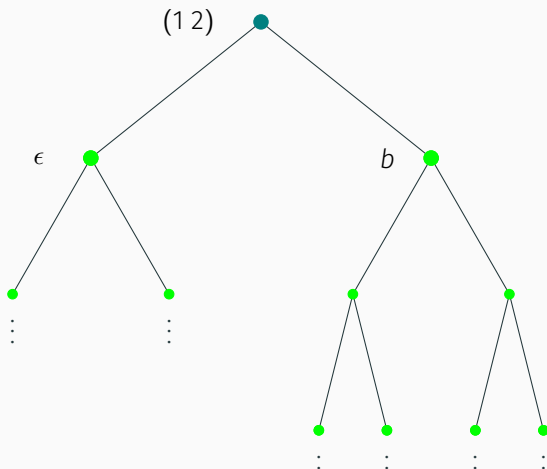


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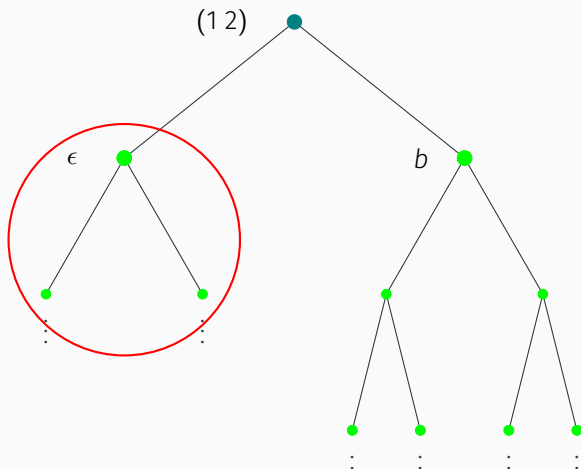


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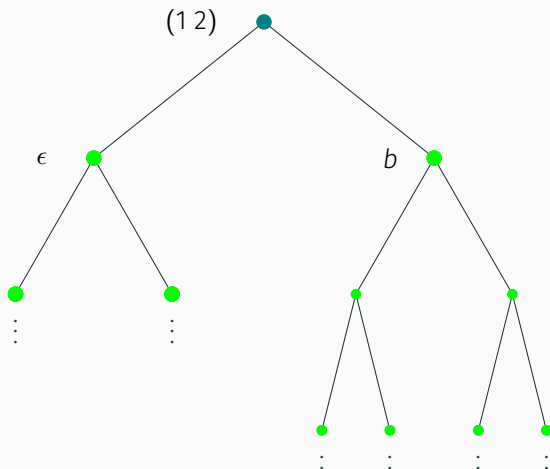


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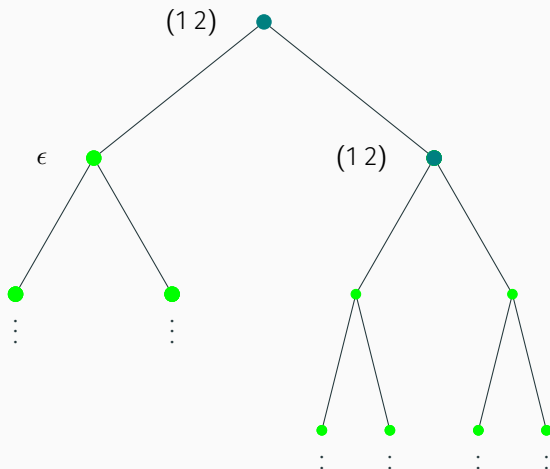


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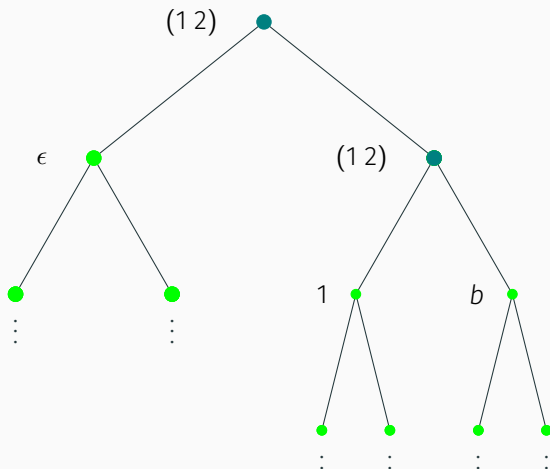


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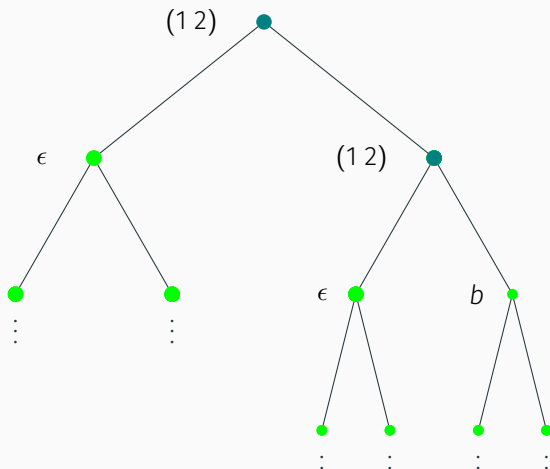


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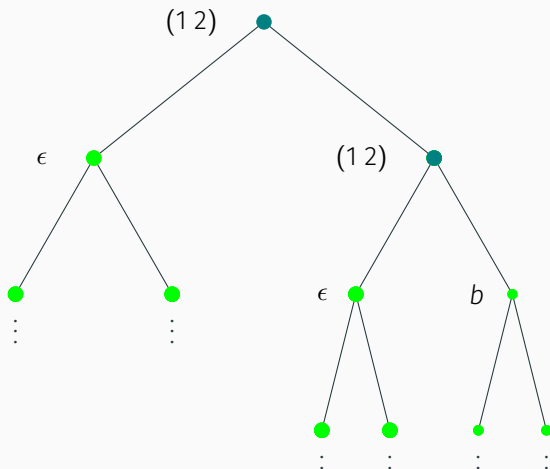


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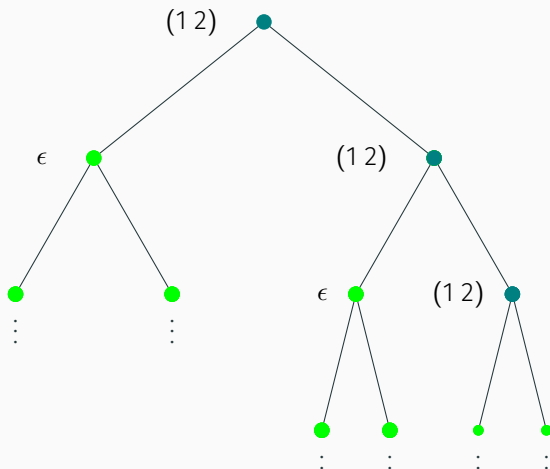


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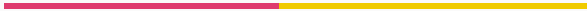
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SELF-SIMILAR GROUPS



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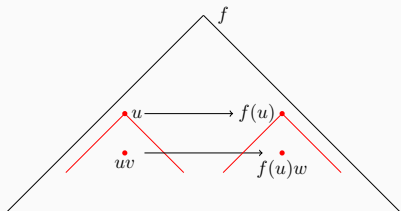
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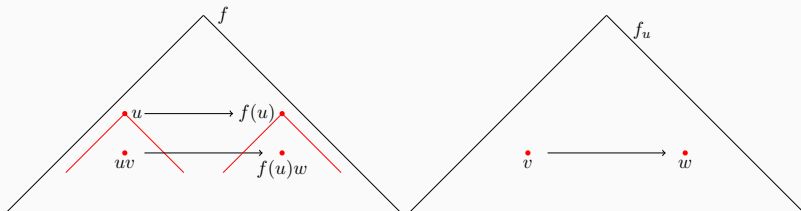
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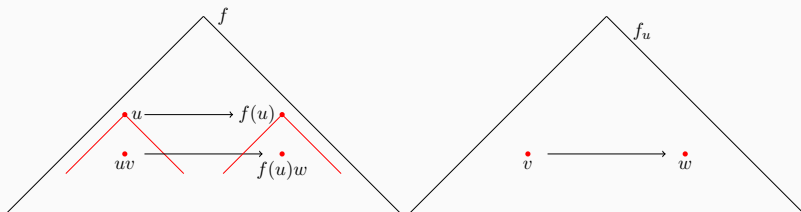
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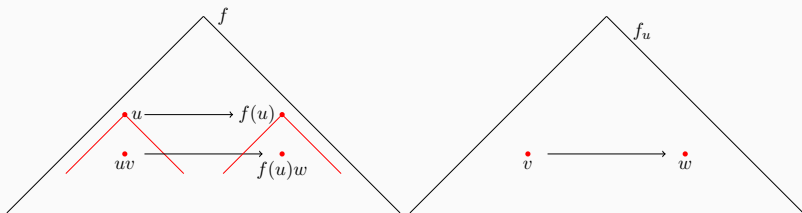
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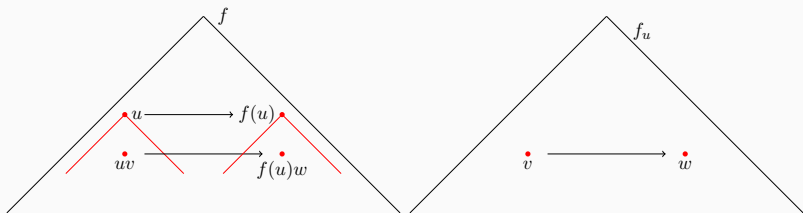


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Let $G \leq \text{Aut } \mathcal{T}$.

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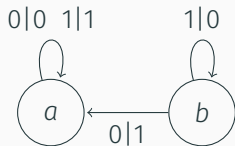
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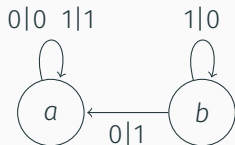
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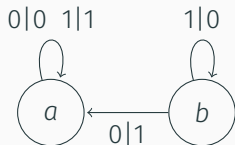
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- Non-example: The group $G = \langle a, b \rangle$, where $a = (b, c)\sigma$ and $c \notin G$, then G is not self-similar.
- An automata group is a finitely generated self-similar and finite-state group (i.e. $\{g_u \mid u \in X^*\}$ is finite).



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The set of states of the automaton corresponds to a generating set of the self-similar group.

Take a break



BRANCH GROUPS



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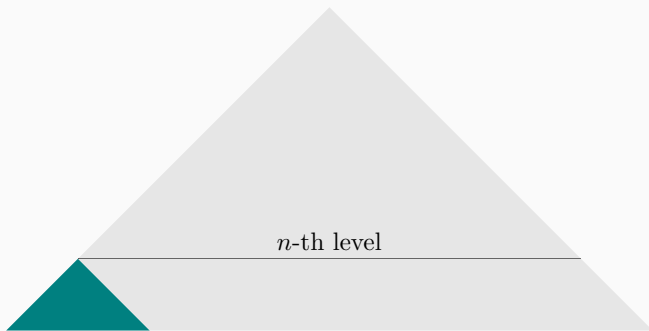
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- The question is: given $G \leq \mathrm{Aut} \mathcal{T}$, can we find for every $n \in \mathbb{N}$ a subgroup (eventually of finite index) of $\mathrm{st}_G(n)$ which is a direct product?

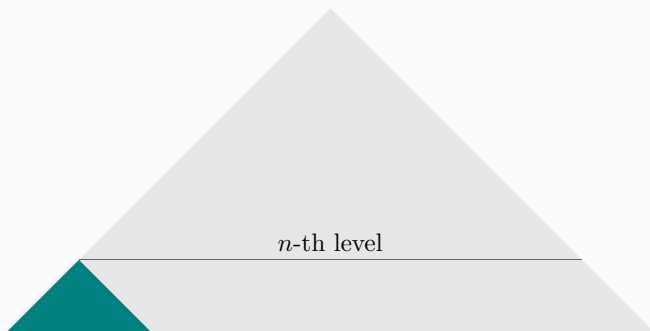
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The *rigid stabilizer* of the n th level is $\text{rst}_G(n) = \prod_{u \in \mathcal{X}^n} \text{rst}_G(u)$.

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- The first Grigorchuk group is a branch group.

Let G be a self-similar group. We say that G is a *regular branch* if there exists a subgroup K of $\text{st}_G(1)$ of finite index such that

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More precisely we have this situation:

$$\begin{array}{ccc} G & & G \times \dots \times G \\ | & & | \\ \text{st}_G(1) & \xrightarrow{\psi} & \psi(\text{st}_G(1)) \\ | & & | \\ K & \xrightarrow{\psi} & \psi(K) \\ | & & | \\ L & \xrightarrow{\psi} & K \times \dots \times K \end{array}$$

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Now we will present the following groups of automorphisms of rooted trees together with their main properties:

- The Grigorchuk groups
- The GGS-groups
- The Basilica group
- The Hanoi Tower group

THE FIRST GRIGORCHUK GROUP (FINALLY!)

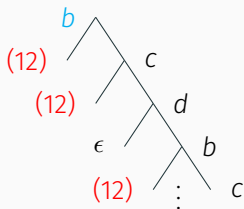
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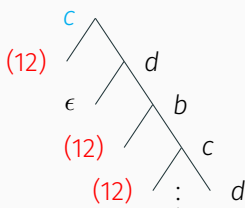
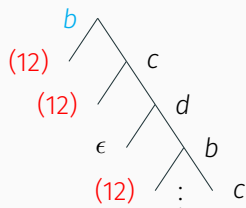
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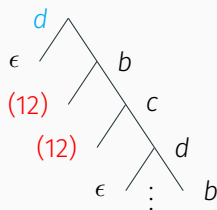
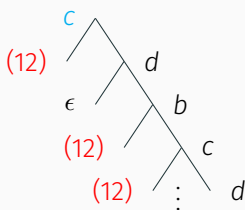
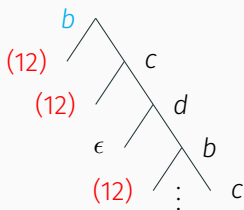
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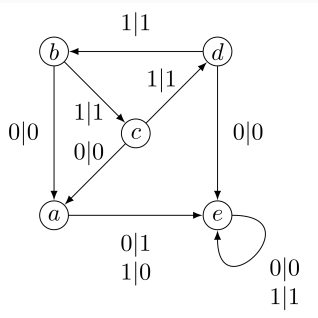
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Can you guess what is the Grigorchuk automaton?

THE GRIGORCHUK AUTOMATON



THE GRIGORCHUK GROUPS

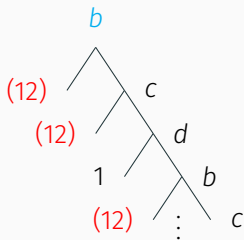
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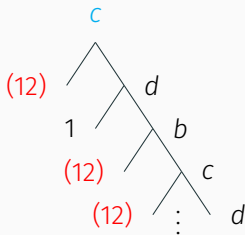
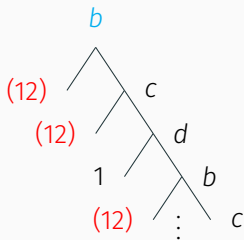
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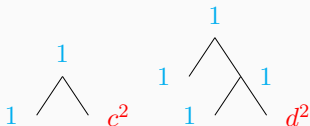


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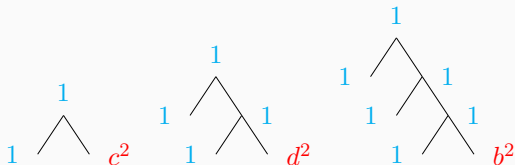


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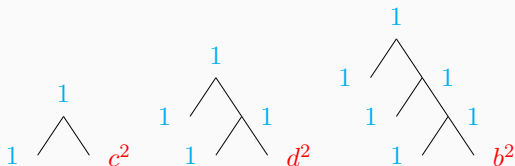


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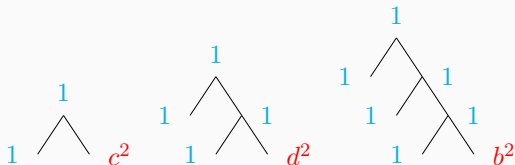
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- As a consequence, $c^2 = d^2 = 1$.

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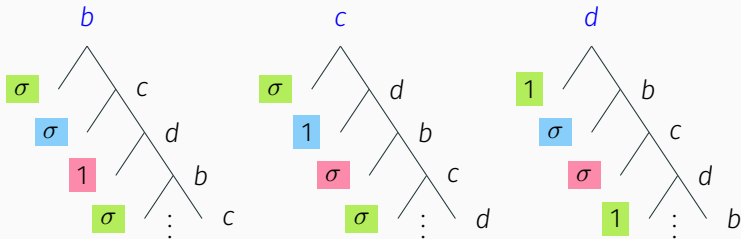
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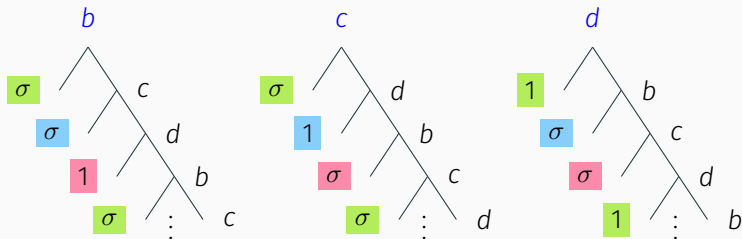
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- Many other exotic properties

GRIGORCHUK GROUPS



where $\sigma = (12)$.

GRIGORCHUK GROUPS



where $\sigma = (1\ 2)$.

Let $0, 1, 2$ be the three non-trivial homomorphisms from $C_2 \times C_2 = \{1, b, c, d\}$ to $C_2 = \{1, \sigma\}$ such that:

$$0 : b \mapsto \sigma$$

$$c \mapsto \sigma$$

$$d \mapsto 1$$

$$1 : b \mapsto \sigma$$

$$c \mapsto 1$$

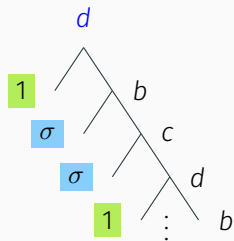
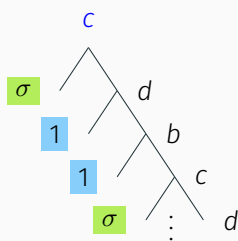
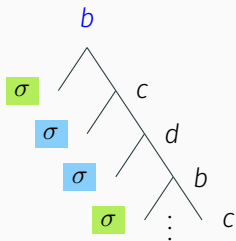
$$d \mapsto \sigma$$

$$2 : b \mapsto 1$$

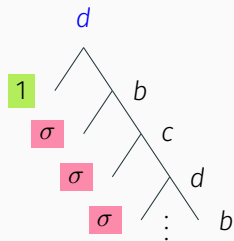
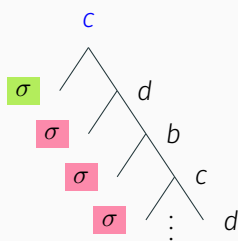
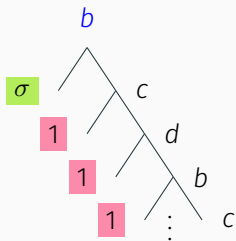
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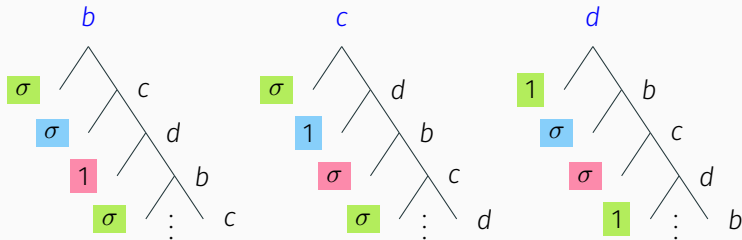
$$d \mapsto \sigma.$$

Example 1: σ , σ , σ , σ ...



Example 2: $0, 2, 2, 2 \dots$





- Let $\Omega = \{0, 1, 2\}^\infty$ be the space of infinite sequences over letters $\{0, 1, 2\}$.

Given $\omega \in \Omega$ the Grigorchuk group is $G_\omega = \langle a, b_\omega, c_\omega, d_\omega \rangle$.

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- If ω is eventually constant then G_ω is virtually abelian.
- Otherwise, G_ω is of intermediate growth.
- The group G_ω is periodic if and only if ω contains all three letters **0, 1, 2** infinitely often.

THE GGS-GROUPS

Let p be an odd prime and \mathcal{T}_p the p -adic tree.
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- $b = (a^{e_1}, a^{e_2}, \dots, a^{e_{p-1}}, b)$

where $\mathbf{e} = (e_1, \dots, e_{p-1}) \in (\mathbb{Z}/p\mathbb{Z})^{p-1}$ is its defining vector.

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A GGS-group is torsion if and only if $\sum_{i=1}^{p-1} e_i \equiv 0 \pmod{p}$.

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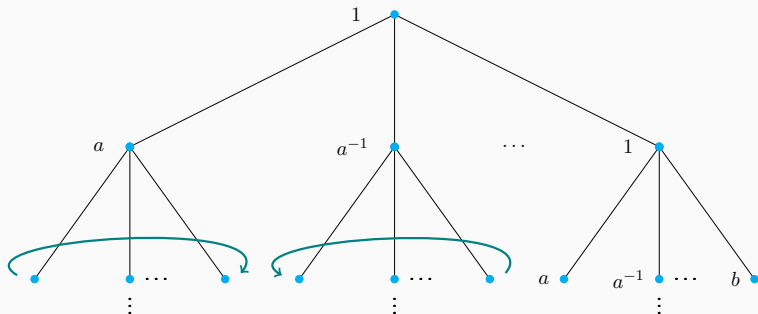
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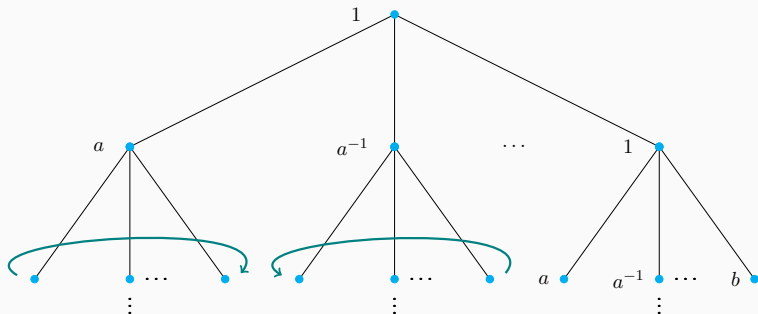
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- Can you prove that this group is infinite and generated by elements of order p ? And that is a p -group?

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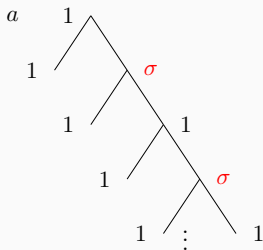
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- In both cases G is not a counterexample to the GBP.
- Then if you want a group generated by elements of order 2, you must add generators: $\Gamma = \langle a, b, c, d \rangle$.

THE BASILICA GROUP

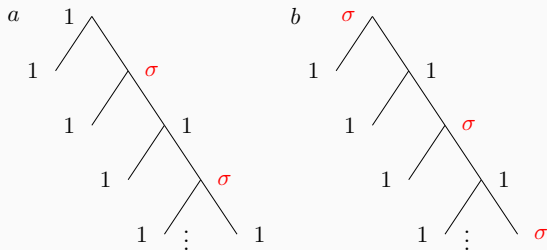


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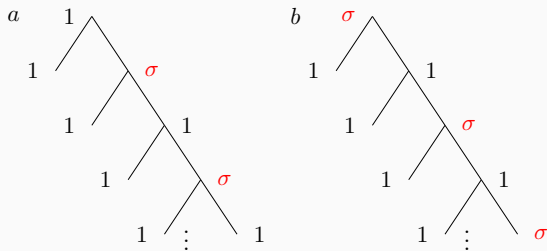


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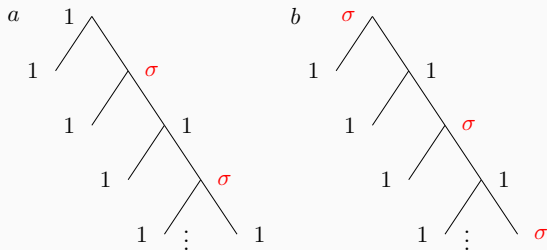
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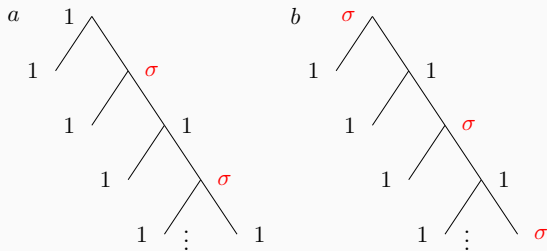
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- $a = (,)\epsilon$ $b = (,)\sigma$

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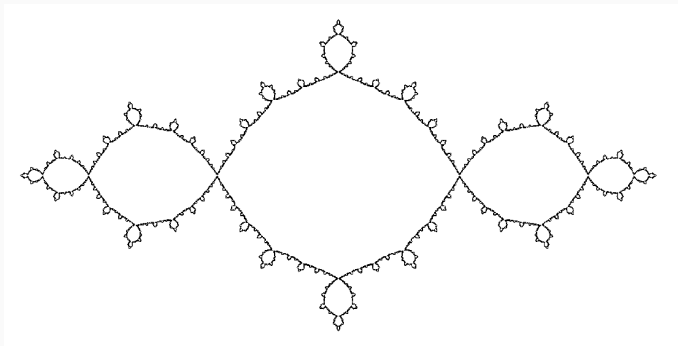


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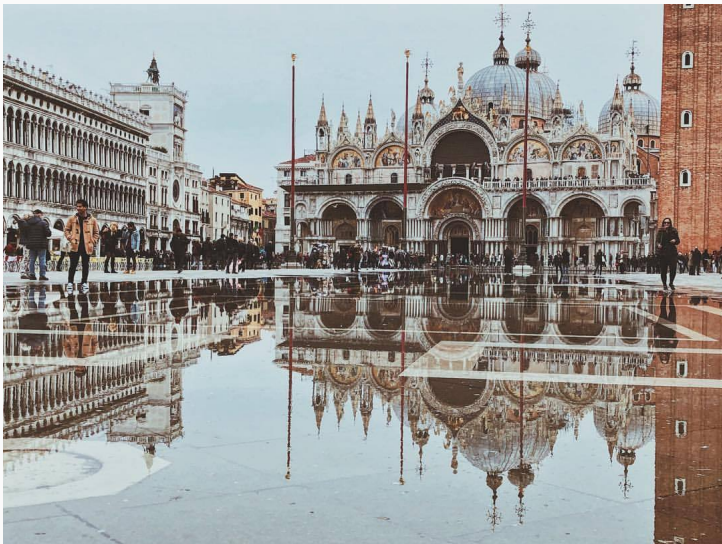
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- The length of the word above is 6 \rightarrow 6 disks.

THE HANOI TOWERS GAME

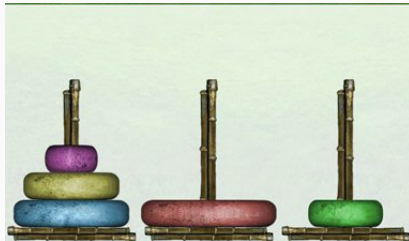
- Let 3 be the number of pegs, then consider $X = \{1, 2, 3\}$. A word in X is a configuration of the disks and the length of the word is the number of disks.
- Each number represents the peg in which the disk lies.
- We “read” from the smallest to the bigger disk.
- Example:

23112.

- The length of the word above is 6 \rightarrow 6 disks.
- This means that the **smaller disk** is in the 2nd position, the **second smaller disk** is in the 3rd position, the **third smaller disk** is in the 1st position, and so on.

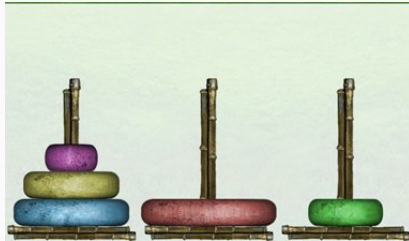
THE HANOI TOWERS GAME II

- Other example: can you guess how to write the configuration below?



THE HANOI TOWERS GAME II

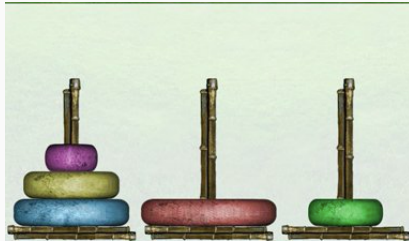
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THE HANOI TOWERS GAME II

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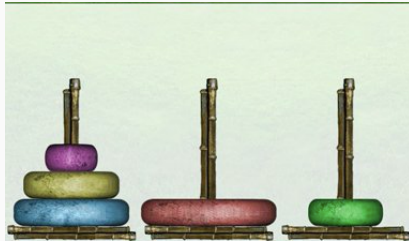


- The configuration is:

1

THE HANOI TOWERS GAME II

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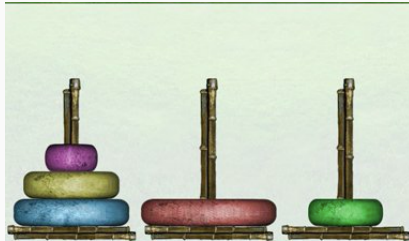


- The configuration is:

13

THE HANOI TOWERS GAME II

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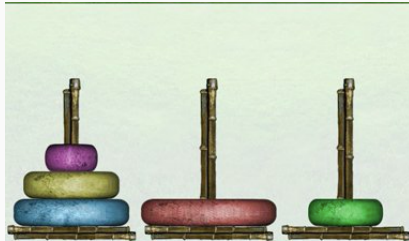


- The configuration is:

131

THE HANOI TOWERS GAME II

- Other example: can you guess how to write the configuration below?

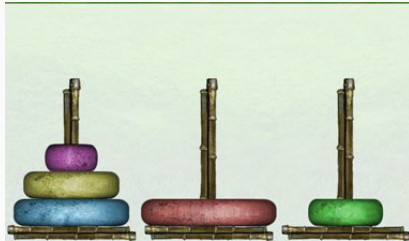


- The configuration is:

1311

THE HANOI TOWERS GAME II

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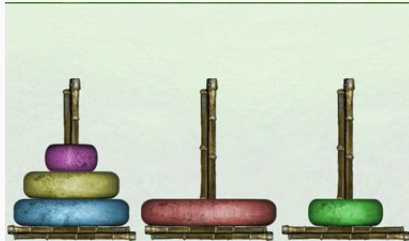


- The configuration is:

13112.

THE HANOI TOWERS GAME II

- Other example: can you guess how to write the configuration below?



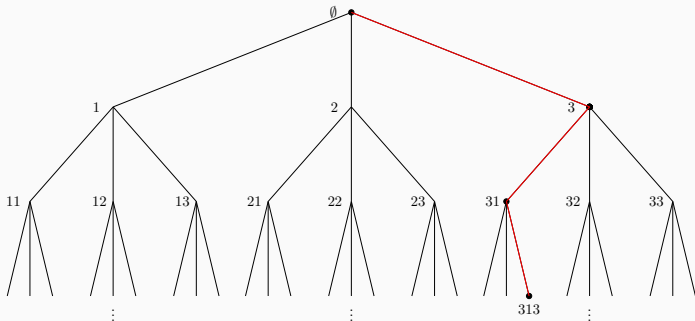
- The configuration is:

13112.

- Goal: to send 11...1 to 33...3.

THE HANOI TOWERS GAME

- Configurations (sequences of length n of 1, 2, 3) can be seen as vertices on the n -th level in a rooted ternary tree.



- Any move takes one vertex on the n -th level on the tree to another vertex on the n -th level. Then each move can be thought of as an automorphism of the rooted ternary tree.

THE HANOI TOWERS GAME

Move a :

- Search for the first time a 2 or 3 appears in the configuration

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- Search for the first time a 2 or 3 appears in the configuration
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Example: $a(21322) = a(2)a_2(1322) = 31322$.



CONCLUSIONS

Automata theory plays an important role not only in Computer Science but also in group theory.

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Some questions:

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- What is your favourite automata group...? :)

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- Nice topic: study algorithmic problems in branch groups.

Automata theory plays an important role not only in Computer Science but also in group theory.

Some questions:

- What is your favourite automata group...? :)
- Nice topic: study algorithmic problems in branch groups.
- Do there exist finitely presented branch groups?

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Obrigada.
Grazie :)

